



Zingo!® Sight Words is a fun and interactive word game that brings fast-paced excitement and learning to the classic game of Bingo! Players learn to quickly recognize and read sight words, which are words with spelling that is not always straightforward. Sight words are the most frequently used words in the English language and make up about 50-75% of all written material. Learning and mastering sight words is a key step in becoming a successful, fluent reader. The sight words used in this game have been specially selected by leading educators as the most fundamental for reading development.

ZINGO! SIGHT WORDS SKILLS:

Playing Zingo! Sight Words will help children develop these important skills:

- Sight word recognition
- Vocabulary
- Matching
- Observation and perception
- Concentration and memory
- Fine motor skills and coordination
- Following instructions
- Taking turns
- Winning and losing



INCLUDES:

72 Zingo! Sight Word Tiles



(3 of each)

6 Double-Sided Zingo! Cards







Green Side: Less Competitive Red Side: More Competitive



1 Zingo! Zinger



Reloading Zingo! Tiles:



Remove cover to reload tiles when Zinger is less than half full.



Reload tiles through cover slots when Zinger is more than half full.

INSTRUCTIONS:

Your Goal:

Be the first to cover all the spaces on your Zingo! card with matching word tiles!

Setup:

- 1. Remove the top from the Zingo! Zinger. Take out the 72 tiles and scramble them.
- 2. Load the tiles back in the Zinger in two equal stacks and replace the top.



- 3. All players should have a clear view of the Zingo! Zinger before play begins.
- **4.** Each player selects a Zingo! card. Cards are double-sided to allow for two levels of play. The green side is less competitive and the red side is more competitive. All players should have the same colored side facing up.

TO PLAY:

Simple Steps to Play:

- Decide whether one player will serve as Dealer and operate the Zingo! Zinger, or whether players will pass the Zinger each turn, giving everyone a chance to operate the device during a game. We recommend choosing an adult or older child to be the first Dealer.
- The Dealer slides the Zingo! Zinger forward and back to reveal two tiles.



3. When a player sees a Word Tile that matches the word on his/ her Zingo! Card, the player calls out the word, takes the tile and covers the printed image on the card.



The Dealer slides any unclaimed tiles back into the Zinger through the slots at the top of the device.

4. If two or more players need the same tile, it goes to the player who calls for it first. In the case of a tie, the Dealer slides the tile back in the Zingo! Zinger.

- 5. If a player calls for a tile he/she doesn't need, the tile goes to the next player to correctly call it.
- **6.** The first player to cover all 9 spaces on the card shouts "Zingo!" and wins!
- 7. The winner starts the next game as the Dealer.

Game Variations:

Try out some exciting new play variations for an added Zing!

Mini-Zingo! Sight Words

The first player to match three words in a row—across, up, down or diagonally—is the winner!

Zany Zingo! Sight Words

Select a pattern to match; the first player to match the pattern is the winner!









"Picture Fra

"X Marks the Spot"

"Four Corners"

"Z is for ZINGO!"

Multi-Card Zingo! Sight Words

Use two or more cards each round. Try playing with one green and one red card. The first player to fill one of his/her cards wins!

LEARNING GUIDE:

With its zany Zinger and fast-paced matching, Zingo!® Sight Words helps children have fun while learning sight words! The ability to quickly recognize and read sight words is a critical step in becoming a successful reader, and Zingo! Sight Words encourages early readers to interact with and master these words through an engaging, hands-on play experience!

While early literacy skills begin to develop naturally through exposure to text at home and in the classroom, it's important that children are provided frequent and varied opportunities to exercise these abilities in new ways. Game play is a fun way for children to build the skills that will support a love of reading throughout their lives.

Tips on how to use Zingo!® to improve your child's thinking skills:

Get to Know the Game: Begin by playing freely with the Zingo! Zinger, exploring the cards, and reading the words in each of the spaces. The Zinger is a wonderfully entertaining device, and children never tire of practicing the sliding motion again and again. Giving children a chance to explore the game and become familiar with the words and images will ready them for the fun game play to come!

One on One Play: Spending one-on-one time helping your child learn sight words can help him/her learn these words faster and spend more time on words s/he finds particularly challenging. This increases the likelihood that the words will be built into his/her long-term memory.

Use Repetition: Children need repeated exposure to sight words in order to commit them to memory. Playing Zingo! Sight Words on a regular basis will allow your child to practice saying sight words while reading them, which is key to learning and memorizing the words.

Customize the Play: Zingo! Sight Words features double-sided cards to allow early readers to play at the most appropriate level of competitiveness. For players just beginning to learn sight words, begin with the green side, which features less competitive distribution. When your child is familiar with the sight words on the green side, flip to the red side for more competitive play.

Practice Good Sportsmanship: Young players are just beginning to become comfortable playing competitive games. Learning to take turns, have patience, and be respectful winners and gracious losers takes practice. Zingo! Sight Words helps players experience these highs and lows in a safe, fun environment.

Engage the Whole Family: While Zingo! Sight Words is particularly designed to support the learning needs of young readers, it is fun for all ages! The fast-paced game play and two levels make this a great game to share with the whole family. Level the playing field by tweaking the rules slightly—give older siblings two game boards to fill instead of one, play on teams with kids vs. grown-ups...be creative and have fun!

Celebrate Success: Share a funny ritual with your child each time he/she makes a match. This can be a high five, a secret handshake, a wiggle dance or your own special celebration! Laughter abounds when a player wins a round and calls out a triumphant "Zingo!"

Have Fun! Zingo! Sight Words is a great thinking game for players of all ages. The unique Zinger adds a fantastic element of tactile fun! We hope Zingo! Sight Words will provide hours of learning and laughter for you and your child!

About the Inventor:

Theora Design is a family firm headed by Ora and Theo Coster working with their sons Boaz and Gideon. Theora Design has licensed over 150 toys, games and puzzles including ThinkFun® favorites such as Zingo!®, S'Match!® and Flipover!™.

Like Zingo® Sight Words?







See our full collection of Zingo! games at: www.ThinkFun.com

ThinkFun's Mission is to Ignite Your Mind!®

ThinkFun® is the world's leader in addictively fun games that stretch and sharpen your mind. From lighting up young minds to creating fun for the whole family, ThinkFun's innovative games and mobile apps make you think while they make you smile.

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