GAME RULES

1. Choose who plays with Blue tokens and who plays with Yellow tokens.
2. Blue plays first, but cannot make his/her opening move in the center Hex.
3. Players then take turns placing their tokens on any unoccupied Hex.
4. The first player to connect their two sides of the board with an unbroken chain of their own tokens is THE WINNER!

Blue Player completes chain between Blue Sides and WINS!