## Thinking Putty<sup>®</sup> Puzzle

This unique, sensory logic puzzle develops spatial reasoning and thinking skills using Crazy Aaron's Thinking Putty<sup>®</sup>! Stretch, pull, and knead the Thinking Putty to solve 60 sticky challenges!



### Includes:

- Crazy Aaron's Thinking Putty<sup>®</sup> (6 colors)
- Puzzle Grid
- Puzzle Grid Base with Storage
- Storage Insert
- 3 Bridge Pieces
- 3 Blocker Pieces
- 60 Challenge Cards with Solutions

### **Object:**

Connect same-colored dots by creating same-colored paths of Crazy Aaron's Thinking Putty without crossing different colored Thinking Putty paths.

**NOTE:** Be careful to keep different Thinking Putty® colors apart! Thinking Putty does not easily separate once two colors touch.

# How to Play:

1. Select a Challenge Card.



2. Place small dots of Thinking Putty<sup>®</sup> and any Bridge or Blocker Pieces (as shown on the card) onto the Puzzle Grid, matching the colors illustrated on the Challenge Card.





3. Stretch and shape each color of Thinking Putty<sup>®</sup> separately to create paths along the Puzzle Grid\*, connecting the same-colored dots without crossing paths with other colors of Thinking Putty.



\*Paths follow the Puzzle Grid as lines. turning horizontally and vertically when necessary, not diagonally across.



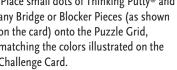
# ThinkFun's Mission is to Ignite Your Mind!®

ThinkFun<sup>®</sup> is the world's leader in addictively fun games that stretch and sharpen your mind. From lighting up young minds to creating fun for the whole family, ThinkFun's innovative games make you think while they make you smile.



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4. When all of the Thinking Putty<sup>®</sup> paths connect the matching colored dots—YOU WIN!



#### Bridge Pieces:



Bridge Pieces allow a Thinking Putty® path to cross over another path. The crossing paths may be different colored putty, or the Bridge Piece may be used to loop a Thinking Putty path over itself.

**NOTE:** Thinking Putty SHOULD NOT cross paths without a bridge. The Thinking Putty path may not bend 90° over a Bridge Piece.

### **Blocker Pieces:**

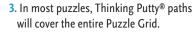


**Blocker Pieces** obstruct Thinking Putty<sup>®</sup> paths, causing the Thinking Putty to bend around the Blocker.

### Helpful Tips:

**1.** A Thinking Putty path may follow along the edge of the Puzzle Grid.

**2.** A Thinking Putty path may be short and straight or may be long with many bends in the path.



4. Some Putty Puzzle challenges have more than one solution.

### About the Inventors:

Thinking Putty<sup>®</sup> Puzzle was invented by David Yakos and further developed by the team at ThinkFun. With a background in mechanical engineering, David spends nearly every day of his life inventing unique solutions for everyday problems. Challenge development was contributed by Tom Cutrofello, a puzzle and cryptogram expert well versed in the nuances of logic grid puzzles. Tom developed his expertise naturally, having grown up in a family "seriously into games and puzzles." A special thank you to our friends at Crazy Aaron's Thinking Putty®! (www.puttyworld.com)





Thinkfun

THE MIND-STRETCHING LOGIC GAM

INSTRUCTIONS

AGES 8 and up single player

Features 6 different colors of