Thinking Putty ${ }^{\ominus}$ Puzzle
This unique, sensory logic puzzle develops spatial reasoning and thinking skills using Crazy Aaron's Thinking Putty ${ }^{\bullet}$ ! Stretch, pull, and knead the Thinking Putty to solve 60 sticky challenges!


Includes:

- Crazy Aaron's Thinking Putty ${ }^{\circledR}$ (6 colors) - Puzzle Grid
- Puzzle Grid Base with Storage
- Storage Insert
- 3 Bridge Pieces

3 Blocker Pieces

- 60 Challenge Cards with Solutions


## Object:

Connect same-colored dots by creating same-colored paths of Crazy Aaron's
Thinking Putty without crossing different colored Thinking Putty paths.

NOTE: Be careful to keep different Thinking Putty ${ }^{\circledR}$ colors apart! Thinking Putty does not easily separate once two colors touch.

## How to Play:

1. Select a Challenge Card

2. Place small dots of Thinking Putty ${ }^{\circledR}$ and any Bridge or Blocker Pieces (as shown on the card) onto the Puzzle Grid, matching the colors illustrated on the Challenge Card.


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3. Stretch and shape each color of Thinking Putty ${ }^{\text {® }}$ separately to create paths along the Puzzle Grid* connecting the same-colored dots without crossing paths with other colors of Thinking Putty.

*Paths follow the Puzzle Grid as lines, turning horizontally and vertically when necessary, not diagonally across.


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| 10. INOO2. | dots-YOU WIN!



## Bridge Pieces:



Bridge Pieces allow a Thinking Putty ${ }^{\circledR}$ path to cross over another path. The crossing paths may be different colored putty, or the Bridge Piece may be used to loop a Thinking Putty path over itself.

NOTE: Thinking Putty SHOULD NOT cross paths without a bridge. The Thinking Putty path may not bend $90^{\circ}$ over a Bridge Piece.

Blocker Pieces:


Blocker Pieces obstruct Thinking Putty ${ }^{\circledR}$ paths, causing the Thinking Putty to bend around the Blocker.
Helpful Tips:

1. A Thinking Putty path may follow along the edge of the Puzzle Grid.
2. A Thinking Putty path may be short and straight or may be long with many bends in the path.
3. In most puzzles, Thinking Putty ${ }^{\circledR}$ paths will cover the entire Puzzle Grid.
4. Some Putty Puzzle challenges have more than one solution.

## About the Inventors:

Thinking Putty ${ }^{\ominus}$ Puzzle was invented by David Yakos and further developed by the team at ThinkFun. With a background in mechanical engineering, David spends nearly every day of his life inventing unique solutions for everyday problems. Challenge development was contributed by Tom Cutrofello, a puzzle and cryptogram expert well versed in the nuances of logic grid puzzles. Tom developed his expertise naturally, having grown up in a family "seriously into games and puzzles." A special thank you to our friends at Crazy Aaron's Thinking Putty ${ }^{\text {! }}$ ! (www.puttyworld.com)



